

Valerie Tuffy

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OBJECTIVE

To work in a creative production management position that utilizes my multifaceted capabilities and challenges my training in traditional animation techniques and principles.

SKILLS

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|---|--|--|
| <input type="checkbox"/> Production Management | <input type="checkbox"/> Animation (2D, 3D, Stop Motion) | <input type="checkbox"/> Adobe Creative Suites (Pro) |
| <input type="checkbox"/> Pipeline Implementation | <input type="checkbox"/> Graphic/Interactive Design | <input type="checkbox"/> Final Cut Pro |
| <input type="checkbox"/> Accurate Bidding/Estimates | <input type="checkbox"/> Writing/Script Analysis | <input type="checkbox"/> Maya/Zbrush |
| <input type="checkbox"/> Project Actualizing | <input type="checkbox"/> Editing/Compositing | <input type="checkbox"/> Basecamp |
| <input type="checkbox"/> Asset Management | <input type="checkbox"/> Rendering/Lighting/SFX | <input type="checkbox"/> iWork/Microsoft Office |

SOFTWARE

PROFESSIONAL EXPERIENCE

04/10-present **Partner and Director of Production**, *Mondo Studios*, San Francisco, CA.

- Successful management of for all aspects of production for this leading provider of branded interactive entertainment for online, social media and mobile platforms.
- Responsibilities include accurate bids and schedules, client correspondence, negotiating vendor contracts, coordinating cross-functional teams as well as identifying and anticipating the needs of the production to ensure timely delivery of milestones.

03/09-04/10 **Digital Media Producer**, *Freelance*, San Francisco, CA.

- Worked as producer on various projects, responsible for coordinating accurate bids and schedules of projects while coordinating cross-functional teams, and ensuring all projects are delivered on time and within budget.

11/07-03/09 **Producer**, *L.inc Design*, San Rafael, CA.

- Successful management of all aspects of animation/motion graphics production for high-end, award-winning commercials and interactive designs.

07/04 -11/07 **Freelance Digital Artist**, *Self-employed*, San Francisco, CA.

- Specialized in overall creation and management of independently funded projects including logo development, brand identity, graphic design, motion graphics and layout for various professional web sites and commercials.

01/03-04/04 **Marketing Assistant/Graphic Designer**, *Berryman & Henigar*, San Diego, CA.

- Responsible for coordination, graphic design, and layout of deadline-oriented proposals and presentations for high-profile projects, working in conjunction with upper-level government officials within the City of San Diego.

07/99-09/02 **Database Manager/Marketing Research Assistant**, *Accenture*, Chicago, IL.

- Managed and maintained database for global awareness tracking study, advertising focus groups, and internal studies. Organizing qualitative/quantitative data results for global marketing presentations.

05/97-07/99 **Office Manager/Web Master**, *Stand Alone, Inc.*, Chicago, IL.

- Managed office and website presence for Palm Pilot games including graphic design and layout for software manuals, online advertisements, and software releases.

EDUCATION

Bachelor of Science in Media Arts and Animation, The Art Institute of California - San Francisco, 2004 – 2007

PROFESSIONAL AFFILIATIONS

ACM SIGGRAPH, Member (2004-Present), Treasurer/Secretary SF Chapter (2006-2007)
Association International du Film d'Animation (ASIFA), Member (2005-Present)